

Efficient Certificateless Signcryption

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1. Introduction

The conventional public key cryptography model includes a central authority that issues certificates and manages a public key infrastructure, requiring significant processing and storage capabilities. Identity-based cryptography (ID-PKC) replaces the traditional public keys with identifiers derived from users' identities. This facilitates public key validation but introduces the key escrow of private keys by the central authority as a side-effect. Certificateless cryptography (CL-PKC) is a novel paradigm where the generated costs are reduced without introducing key escrow of private keys.

A signcryption scheme is a technique that provides confidentiality, authentication and non-repudiation in a single integrated operation. The first concrete and secure CL-PKC signcryption scheme was proposed recently in [1]. We propose an efficient CL-PKC signcryption scheme that supports publicly verifiable signatures and show that it is more efficient than the first protocol. This paper fixes a previous protocol proposed in [2] and cryptanalysed in [3].

2. Bilinear Pairings

Let \mathbb{G}_1 and \mathbb{G}_2 be additive groups of prime order q and \mathbb{G}_T be a multiplicative group of order q . Let P and Q be the generators of \mathbb{G}_1 and \mathbb{G}_2 respectively. An efficiently-computable map $e : \mathbb{G}_1 \times \mathbb{G}_2 \rightarrow \mathbb{G}_T$ is an *admissible bilinear map* if the following properties are satisfied:

1. *Bilinearity*: given $(V, W) \in \mathbb{G}_1 \times \mathbb{G}_2$ and $(a, b) \in \mathbb{Z}_q^*$, we have:
$$e(aV, bW) = e(V, W)^{ab} = e(abV, W) = e(V, abW).$$
2. *Non-degeneracy*: $e(P, Q) \neq 1_{\mathbb{G}_T}$, where $1_{\mathbb{G}_T}$ is the identity of the group \mathbb{G}_T .

Different pairing instantiations lead to bilinear maps with distinct performance and functionality features [4]. When $\mathbb{G}_1 = \mathbb{G}_2$ (symmetric pairing), the pairing is called a Type 1 pairing and is implemented using supersingular curves. The case $\mathbb{G}_1 \neq \mathbb{G}_2$ (asymmetric pairing) can be separated into two sub-classes: Type 2 pairings where an efficient homomorphism $\varphi : \mathbb{G}_2 \rightarrow \mathbb{G}_1$ is available and Type 3 where such maps are not possible. Asymmetric pairings can support a higher embedding degree tending to be faster at high security levels [5, 6].

3. Efficient Signcryption

The proposed signcryption scheme is an extension of an efficient ID-PKC signcryption scheme proposed in [7], inheriting the public verification feature. The scheme is also not restricted to symmetric or asymmetric pairing settings. Our protocol has the following algorithms:

Setup. Given a security parameter k , the central authority (Key Generation Center – KGC) generates a k -bit prime number q , bilinear groups $(\mathbb{G}_1, \mathbb{G}_2, \mathbb{G}_T)$ of order q with generators $P \in \mathbb{G}_1$ and $Q \in \mathbb{G}_2$, and an admissible bilinear map e . The KGC also chooses hash functions $H_1 : \{0, 1\}^* \rightarrow \mathbb{Z}_q^*$, $H_2 : \mathbb{G}_T \rightarrow \{0, 1\}^n$ and $H_3 : \{0, 1\}^n \times \mathbb{G}_1 \times \mathbb{G}_1 \rightarrow \mathbb{Z}_q^*$, selects at random the master key $s \in \mathbb{Z}_q^*$ and computes $P_{pub} = sP$ and $g = e(P, Q)$. The KGC publishes the system parameters $\langle q, \mathbb{G}_1, \mathbb{G}_2, \mathbb{G}_T, P, Q, e, g, P_{pub}, H_1, H_2, H_3 \rangle$ and keeps s in secret.

Extract. Let y_E denote $H_1(\text{ID}_E)$. Given identity ID_A , the KGC computes and issues to user A the partial private key $D_A = (y_A + s)^{-1}Q \in \mathbb{G}_2$;

Keygen. User A selects at random $x_A \in \mathbb{Z}_q^*$ as a secret value and computes the private key $S_A = x_A^{-1}D_A \in \mathbb{G}_2$ and the public key $P_A = x_A(y_A P + P_{pub}) \in \mathbb{G}_1$. The resulting key pair is (P_A, S_A) . Observe that $e(P_A, S_A) = g$.

Signcrypt. To signcrypt the message m , user A computes:

1. $r \leftarrow_R \mathbb{Z}_q^*$, $u \leftarrow r^{-1}$, $U \leftarrow g^u$;
2. $c \leftarrow m \oplus H_2(U, P_A, \text{ID}_A)$;
3. $h \leftarrow H_3(c, rP_A, uP_B, P_A, \text{ID}_A)$;
4. $T \leftarrow (r + h)^{-1}S_A$;
5. Return (c, rP_A, uP_B, T) .

Unsigncrypt. Upon reception of the signcrypt message (c, R, S, T) , user B computes:

1. $h' \leftarrow H_3(c, R, S, P_A, \text{ID}_A)$;
2. $V \leftarrow e(R + h'P_A, T)$;
3. $r' \leftarrow e(S, S_B)$;
4. $m' \leftarrow c \oplus H_2(r', P_A, \text{ID}_A)$;
5. If $V = g$, return m' . Otherwise, return \perp indicating error.

The scheme is publicly verifiable, as the computation of V does not depend on private information. If (c, R, S, T) is correct, we can see that the protocol works:

- $V = e(R + hP_A, T) = e((r + h)P_A, (r + h)^{-1}S_A) = e(P_A, S_A) = g$.
- $e(S, S_B) = e(uP_B, x_B^{-1}D_B) = e(ux_B(y_B P + P_{pub}), x_B^{-1}(y_B + s)^{-1}Q) = g^u = U$.

4. Security

In this updated version of the protocol, hash function H_2, H_3 were changed so both also depends on P_A and ID_A . This modification fixes both attacks presented in [3]. We present below the attacks on the previous version of the protocol and discuss why the new version is not affected.

Attack 1: the first attack requires a Type-I adversary who is capable of replacing public keys but does not have access to the master key s . The attacker forges a valid signcryption on a message m from a legitimate user A to another user B by performing the following steps:

1. Choose randomly $r \in_R \mathbb{Z}_q^*$ and compute $u = r^{-1}$;
2. Compute $U = g^r$ and set $C = m \oplus H_2(U)$;
3. Set $T = r^{-1}Q$, $R = rP - P$ and $S = uP_B$;
4. Compute $h = H_3(c, R, S)$;
5. Replace the public key of A with $P_A = h^{-1}P$.

The forged signcryption on message m is $\sigma = (c, R, S, T)$. It is straightforward to see that the updated function H_3 avoids this attack. If H_3 depends on P_A , it is not possible to replace the public key of A after the signcryption and keep the signature component valid. The hash computed by B with the wrong public key will allow B to reject the message.

Attack 2: the second attack is executed by a Type-I or Type-II adversary on the unforgeability and confidentiality of the scheme. Let $\sigma^* = (c^*, R^*, S^*, T^*)$ be the challenge signcryption on message $m_b, b \in \{0, 1\}$ sent by user A to user B . The adversary generates a new signcryption $\sigma' = (c', R', S', T')$ on m_b from an user C (whose private key is known to the adversary) to the same receiver B by performing the following steps:

1. Set $c' = c^*$;
2. Choose randomly $r' \in_R \mathbb{Z}_q^*$ and compute $R' = r'P_C$;
3. Set $S' = S^*$;
4. Compute $h' = H_3(c', R', S')$;
5. Set $T' = (r' + h')^{-1}S_C$.

Now the attacker can query the unsigncryption oracle for the unsigncryption of σ' . The oracle will give back the message m_b because σ' is a valid signcryption from C to B on m_b and $\sigma' \neq \sigma$. If H_2 depends on P_A and ID_A , the component c^* is tied to the identity and public key of the original sender A and the attacker is not able to produce a new valid signcryption with C as the sender. The hash computed by the receiver B or the unsigncryption oracle with the wrong public key or identity will turn σ' into the signcryption on a random message from C to B , not providing any useful knowledge to the adversary.

5. Efficiency

The computational costs of the proposed protocol and the scheme from [1] are presented in Table 1. The cost is measured in terms of bilinear pairings (e), exponentiations in \mathbb{G}_T (a^x), scalar multiplications in \mathbb{G}_1 or \mathbb{G}_2 (kP), inversions in \mathbb{Z}_q^* (a^{-1}) and hash functions (H) computations.

Table 1. Computational cost of the protocols in operations.

Algorithm	Protocol	Operations				
		e	kP	a^x	a^{-1}	H
Preprocessing	[1]	1	0	0	0	0
	Proposed	0	0	0	0	0
Signcrypt	[1]	0	$3 + \sigma^\dagger$	1	0	3
	Proposed	0	3	1	2	2
Unsigncrypt	[1]	4	1	0	0	3
	Proposed	2	1	0	0	2

[†] Two of the scalar multiplications can be simultaneous

6. Future work

Future works will be centered on proving the scheme security in a formal setting.

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